

Greater London Chess Club - Guidance for League Team Players

GLCC is very active in league chess. In 2017-18 we have three teams in the Public Service League and four teams in the London League. This guidance has been written to help players, particularly those new to the club, understand how the leagues operate and what is expected of them as team players. In all cases the FIDE Laws of Chess apply, but subject to some modifications as set out below. There is a copy of the current (2017) FIDE Laws in the club equipment cupboard or available on a link from the club website. All our league games are submitted for ECF Grading.

- Fixture lists are produced at the start of the season and are available on the club's website and the various League websites.
- If you are nominated to play for a particular team please note its fixture dates in your diary.
- Your team captain will contact you about a week in advance of a match by email or phone to ask you if you are available to play. Please respond as quickly as you can.
- If you agree to play please treat this as a firm commitment. If you later find you are unable to play, let your captain know as soon as possible.
- Please arrive promptly for the start of the match. You are allowed to arrive up to 45 minutes late without being defaulted, but if you know in advance you're going to be more than 15 minutes late, please let your captain know. If you have not arrived after 30 minutes your captain may have to play a reserve in your place to avoid defaulting a board. All leagues penalise teams if they repeatedly default boards over the season.
- Switch off your mobile phone at the start of the match. If a player's phone rings during the playing session he will be given a warning. If it rings a second time he will lose his game.
- Each league has its own rate of play and default and optional ways of concluding the game – see the table below for a summary of these options.
- The overall match result is decided on match points. Please take note of the match position before you offer or agree to a draw.
- If your game is unfinished at the end of the playing session write down your position for adjudication or adjournment, before discussing it with your opponent. The home team will provide adjudication forms and envelopes for sealed moves.
- If your game finishes before the end of the playing session and you would like to analyse with your opponent please do this away from the match room.
- Please don't play blitz games near to boards where a match is being played.

- At the end of a home match please help put away chess sets and boards and tidy up the clubroom. Please don't start putting away until all games are completed – the rattle of pieces going into boxes disturbs players whose games are continuing to the end of the playing session, when they may have only a little time to play out a critical position.

Summary of League Information

	Public Service League	London League
Match start time	6.30pm	6.30pm home matches away matches may start later
Default time	45 minutes	45 minutes
Length of playing session	3 hours	3 hours 10minutes
Rate of play/finish	75 minutes + 15 second increment (DGT2010 Method 18); or if suitable digital clocks not available, 30 moves in 75 minutes + 15 minutes quickplay finish	30 moves in 75 minutes + 20 minutes quickplay finish (DGT2010 Method 5). Default format on odd numbered boards. Adjournment rate of play by mutual agreement only.
Or	42 moves in 90 minutes + 7 moves every 15 minutes. Games unfinished at the end of the playing session will be adjudicated. By mutual agreement of players only.	36 moves in 90 minutes with next time control at move 72 after a further 90 minutes. (DGT2010 Method 7). Games unfinished at the end of the playing session will be adjourned. Default format on even numbered boards. Quickplay finish rate of play by mutual agreement only.
Team captains 2017-18	1 st team – Tony Packham	1 st team – Andriy Peykov
	2 nd team – Andres Teran Garcia	2 nd team – Tom Fleming
	3 rd team – tbc	Minor (U-145) – Nigel Harrison Minor (U-125) – tbc